



Art

Progression of Knowledge and Skills

EYFS-Year 6



EYFS Reception

Informed by new Development Matters (2020) publication

	Physical Development	Expressive Art and Design
Year Reception	<ul style="list-style-type: none">• Begin to control use of mediums.• Start to produce lines of different thickness.• Cut shapes using scissors.• Experiment with simple weavings using twigs or paper.• Manipulate materials to achieve a planned effect.	<ul style="list-style-type: none">• Begin to use a range of mediums.• Start to produce patterns and textures from observations, imagination and illustrations.• Use a variety of tools to paint including different sized paint brushes.• Explore what happens when you mix colours.• Begin using particular colours for a purpose.• Take rubbings of leaves, bricks or coins.• Create pictures by printing from objects.• Create simple patterns using objects.• To combine mediums to create a new effect.• Decorate a piece of fabric.
ELG	<ul style="list-style-type: none">• Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases.• Use a range of small tools, including scissors, paintbrushes and cutlery.• Begin to show accuracy and care when drawing.	<ul style="list-style-type: none">• Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.• Share their creations, explaining the process they have used.



Key Stage 1 Year 1

Pupils should be taught to use a range of materials creatively.

They should use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

Pupils should develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

They should be taught about the work of a range of artists, craft makers and designers.

	Drawing	Painting	Printing	3D and Sculpture	Textiles	Collage	IT
Year 1	<ul style="list-style-type: none"> Experiment using a range of mediums. Begin to show control with marks using a range of mediums. Create tone using a pencil. Use different drawing techniques. Draw lines of different shapes and thickness using 2 different grades of pencil. Explore texture by describing, naming, rubbing and copying. Express something about themselves using drawing. 	<ul style="list-style-type: none"> Explore using a variety of tools including different size paint brushes. Choose thick or thin brushes for appropriate use. Begin to control the marks made using tools including brushes. Name primary and secondary colours. Start mixing secondary colours and predict what colours will appear as a result. 	<ul style="list-style-type: none"> Explore printing simple pictures with a range of hard and soft materials. Design their own printing block. Explore printing in relief; using string and card. Explore impressed printing; drawing into ink or printing form objects. Create a simple repeating pattern and recognise patterns in the environment. 	<ul style="list-style-type: none"> Experiment with a range of malleable mediums such as clay, paper mache or salt dough. Manipulate malleable materials in a range of ways including rolling, pinching and kneading. Shape and model materials for a purpose (such as a pot). Use simple decoration techniques such as impressions and painting. Construct and join recycled, natural and manmade materials. Use tools and equipment safely. 	<ul style="list-style-type: none"> Begin to identify different forms of textiles. Experience colouring fabrics such as printing or fabric pens/crayons. Have some experience in weaving. Begin to identify different types of texture of fabric and materials for collage. Use one type of stitch. Have a go at threading a needle. 	<ul style="list-style-type: none"> Create images using a range of mediums such as tissue paper, crepe paper. Collect and sort colours appropriate for an image. Arrange and glue materials to different backgrounds. Create and arrange shapes appropriately by cutting or tearing. 	<ul style="list-style-type: none"> Use a simple program such as paint to create a picture.



Key Stage 1 Year 2

Pupils should be taught to use a range of materials creatively.

They should use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

Pupils should develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

They should be taught about the work of a range of artists, craft makers and designers.

	Drawing	Painting	Printing	3D and Sculpture	Textiles	Collage	IT
Year 2	<ul style="list-style-type: none"> Control types of marks made with a range of mediums. Continue to investigate tone by drawing light and dark lines, patterns and shapes using a pencil. Use 3 different grade pencils. Continue to investigate textures and produce an expanding range of patterns. Use a viewfinder to focus on a specific part of an artefact or object before drawing it. 	<ul style="list-style-type: none"> Continue to control they types of marks made with a range of painting techniques including layering, mixing and adding texture. Mix and create all the secondary colours and predict the outcomes. Continue to experiment with lighting and darkening without the use of black or white. Begin to mix colour tints and shades. Store information on colour mixing, such as a colour wheel and colour spectrums. 	<ul style="list-style-type: none"> Continue to explore printing simple pictures with a range of hard and soft materials. Explore mono printing. Make marks on rollers and painting palettes. Make simple prints. Demonstrate experience at the impressed printing, drawing into ink or printing from objects. Design patterns that are becoming increasingly complex. Use equipment and media correctly and be able to produce a clean printed image. Experiment with over printing. 	<ul style="list-style-type: none"> Use equipment and different mediums with increasing confidence. Use clay, modroc or other malleable materials to create an imaginary or realistic forms. Explore carving as a form of 3D Art. Demonstrate experience in creating surface patterns and textures where appropriate. Develop an increasing awareness on how to use tools and equipment safely and correctly. 	<ul style="list-style-type: none"> Continue identifying different forms of textiles. Gain experience adding colour to textiles including dipping and fabric crayons. Continue to gain confidence in weaving both 3D and flat (Twigs and grass). Stitch two piece of fabric. Create and use dyes. (onions skins, tea and coffee). Match and sort fabrics and threads for colour, texture, length, size and shape. Change threads and fabrics by knotting, fraying, twisting and plaiting. 	<ul style="list-style-type: none"> Create images using a variety of mediums such as fabric, magazines and newspapers. Use a range of materials on their collages and give reasoning behind why they have chosen them. Sort and group materials for a purpose. Use repeated patterns in their collages. 	<ul style="list-style-type: none"> Create a picture independently. Use simple IT mark making tools. Edit their own work. Take photographs displaying themselves in different moods. Edit or change their photograph using a computer.



Key Stage 2 Year 3

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

They should be taught to create sketch books to record their observations and use them to review and revisit ideas.

Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

They should be taught about great artists, architects and designers in history.

	Drawing	Painting	Printing	3D and Sculpture	Textiles	Collage	IT
Year 3	<ul style="list-style-type: none"> Develop intricate patterns and marks using a range of mediums. Use different grades of pencil shade to show different tones. Create texture and patterns with a wide range of drawing implements. Begin to show awareness of objects having third dimensions and perspective. Use their sketches to produce a final piece of work. Write an explanation of their sketch notes. 	<ul style="list-style-type: none"> Demonstrate increasing control with the different types of marks made. Experiment with different effects and textures: blocking in colour, washes, thickened paint and textural effects. Use a range of brushes to create different effects. Use light and dark within painting and being to explore colours the complement each other. Mix colours, tints and shades with increasing confidence. Know where each of the primary and secondary colours sit on the colour wheel. 	<ul style="list-style-type: none"> Continue to explore relief and mono printing. Print simple pictures using different printing techniques. Being to demonstrate experience in three colour printing. Experiment with overprinting motifs using two colours. Start to combine prints taken from different objects. Explore the work of a range of artists, crafters and designers. Describe the difference and similarities between their work and make references to them in their own work. 	<ul style="list-style-type: none"> Use equipment and medium with confidence. Join 2 parts successfully. Construct a simple base in order to extend and model other shapes. Secure work so that it can be continued at a later date. Continue to explore carving as a form of 3D art. Use pinch, slab and coil techniques. Produce more intricate surface patterns and textures and use them appropriately. 	<ul style="list-style-type: none"> Show an awareness of a name and range of different fabrics. Use a variety of techniques. (dyeing, weaving, stitching to creating different textural effects.) Develop skills in stitching cutting and joining materials. Show further experiences in changing and modifying threads and fabrics. Apply decorations such as beads, feathers and buttons. Look at fabrics from other countries. 	<ul style="list-style-type: none"> Experiment with a range of techniques such as tearing, overlapping to create texture. Cut materials and shapes with developing accuracy. Experiment with different colours. Begin creating and experimenting with mosaics. 	<ul style="list-style-type: none"> Use printed images they take with a camera and combine them with other mediums to produce art work. Use IT programs to create a piece of work using their own work and those of others (internet images). Use the internet to research an artist or a style of art.



Key Stage 2 Year 4

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

They should be taught to create sketch books to record their observations and use them to review and revisit ideas.

Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

They should be taught about great artists, architects and designers in history.

	Drawing	Painting	Printing	3D and Sculpture	Textiles	Collage	IT
Year 4	<ul style="list-style-type: none"> Develop techniques to create intricate patterns, marks and lines using a growing range of mediums. Use these techniques to develop texture and tone. Organise line, tone, shape and colour to represent figures and forms in movement. Have opportunities to develop further drawings featuring the third dimension and perspective. Show reflections. Show facial expressions and body language in their sketches. 	<ul style="list-style-type: none"> Confidently control types of marks made. Experiment with different effects and textures, including those learnt previously. Begin to choose appropriate mediums to work with. Use light and dark within painting and show understanding of complimentary colours. Create all the colours they need through mixing. Mix colour, tints and shades with increasing confidence. Consider working in the style of a selected artist. 	<ul style="list-style-type: none"> Increase awareness of relief printing and mono printing. Expand experience in three colour printing. Continue experimenting with overprinting motifs using three colours. Print onto different materials including fabric. Continue to experience combining prints taken from different objects to produce an end piece. Create an accurate print design. 	<ul style="list-style-type: none"> Work in a safe, organised way, caring for equipment. Make a slip to join two pieces of clay. Secure work to continue at a later date. Decorate and use coil, pinch and slab techniques. Gain more experience in carving as a form of 3D art. Use recycled, natural and man-made materials to create sculptures. Model over a newspaper frame. Continue to use language appropriate to skill and technique. Show an awareness of the effect of time upon sculptures. 	<ul style="list-style-type: none"> Plan a design and execute it. Become confident in applying colour with tie dye by creating and using own dyes. Change and modify threads and fabrics. Use a technique as a basis for stitch embroidery. Apply decoration using needle and thread (buttons and sequins). Use resist paste and batik with the use of one colour. Use language appropriate to skill and technique. 	<ul style="list-style-type: none"> Select and arrange materials to create a striking effect. Use coiling and tessellation as new techniques. Develop learnt mosaic skills and techniques through experimenting with ceramic mosaics. Combine visual and tactile qualities. 	<ul style="list-style-type: none"> Present a collection of their work on a slide show. Create a piece of art work which includes a combination of digital images they have taken. Combine graphics and text based on their research.



Key Stage 2 Year 5

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

They should be taught to create sketch books to record their observations and use them to review and revisit ideas.

Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

They should be taught about great artists, architects and designers in history.

	Drawing	Painting	Printing	3D and Sculpture	Textile	Collage	IT
Year 5	<ul style="list-style-type: none"> Use learnt techniques to work in a sustained and independent way. Develop a key element of their work: line, tone, pattern and texture. Use these different techniques to create mood and feeling. Develop further simple perspective by using a focal point and horizon. Use drawing techniques to work from a variety of sources: observation, photographs and digital images. Explain why they have chosen specific materials to draw with. 	<ul style="list-style-type: none"> Confidently control the types of marks made. Experiment with different effects and textures. Be able to identify primary, secondary, complementary and contrasting colours. Mix and match colours to create atmosphere and light effects. Mix colour, tints and shades with confidence. Start to develop a painting from a drawing. Recognise the art of key artists and begin to place them in key movements or historical events. 	<ul style="list-style-type: none"> Show experience in a range of mono print techniques. Continue to gain experience in overprinting colours. Start to overlay prints with other media. Print onto a range of different materials. Use a variety of tools in a safe way. Create an accurate print design that meets criteria given. Collect and record visual information from different sources as well as planning and trying out ideas. 	<ul style="list-style-type: none"> Continue to work in a safe, organised way, caring for equipment. Carry on securing work to continue at a later date. Show experience in combining pinch, slab and coil. Develop understanding of different ways of finishing work: glaze, paint and polish. Gain experience in modelling over a frame (newspaper frame for Modroc). Develop confidence in carving a simple form. Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining. Demonstrate awareness in environmental sculpture and found object art. Compare the style of different approaches (Moore and Aztec). 	<ul style="list-style-type: none"> Continue using a variety of techniques e.g. dyeing, weaving and stitching to create different textural effects. Demonstrate experience in combining techniques to produce an end piece (embroidery over tie dye). Change and modify threads and fabrics as needed. Produce two colour tie dye. Experience 3D weaving. Continue to gain experience in batik. Experiment using more than one colour. Use language appropriate to skill and technique. 	<ul style="list-style-type: none"> Continue to use a range of mediums to create collages. Use learnt techniques to add collage to a painted, printed or drawn background. Use and mix a variety of textures (rough, smooth, plain, and patterned). Use ceramic mosaic to produce a piece of art. Combine visual and physical qualities to express mood and emotion. 	<ul style="list-style-type: none"> Create a piece of art work which includes the combination of digital images they have taken. Combine graphics and text based on their research. Scan images and take digital photos, and use software to alter them, adapt them and create work with meaning. Create digital images with animation, video and sound to communicate their ideas.



Key Stage 2 Year 6

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

They should be taught to create sketch books to record their observations and use them to review and revisit ideas.

Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

They should be taught about great artists, architects and designers in history.

	Drawing	Painting	Printing	3D and Sculpture	Textiles	Collage	IT
Year 6	<ul style="list-style-type: none"> Draw for a sustained period of time over a number of sessions working on one piece of work. Use different techniques for different purposes. Ensure sketches communicate emotions and have a sense of self with accuracy and imagination. Have opportunities to develop future simple perspective. Develop an awareness of composition, scale and proportion. Explain why they have combined different tools to create their drawings. 	<ul style="list-style-type: none"> Purposely control the types of marks made. Experiment with different effects and textures. Mix colours tints and shades with confidence building on previous knowledge. Work in a sustained and independent way to develop their own style of painting. Choose appropriate paint and paper and implements to adapt and extend their work. Explain why they have chosen specific painting techniques. 	<ul style="list-style-type: none"> Demonstrate experience in a range of printmaking techniques. Describe the techniques and processes they use. Overprint using different colours. Be confident in printing onto a range of different materials. Collect and record visual information from different sources as well as planning and collecting source material. Adapt their work according to their views and describe how they might develop it further. 	<ul style="list-style-type: none"> Work confidently in a safe, organised way, caring for equipment. Carry on securing work to continue at a later date. Model and develop work through a combination of pinch, slab and coil to produce end pieces. Demonstrate experience in the understanding of different ways of finishing work: glaze, paint and polish. Work around frames or over constructed foundations. Confidently carve a simple shape. Demonstrate experience freestanding work using a range of mediums. Recognise sculptural forms in the environment (furniture and buildings). 	<ul style="list-style-type: none"> Use a number of different stitches creatively to produce different patterns and textures. Design, plan and decorate a piece of fabric. Use different grades of threads and needles. Work in 2D and 3D as required. Recognise different forms of textiles and express opinions on them. Use language appropriate to skill and technique. 	<ul style="list-style-type: none"> Use a range of materials and justify why they have chosen them. Combine pattern, tone and shape to create a finished piece. Use different techniques, colours and textures when designing and planning work. Use collage as a means of extending work from initial ideas. 	<ul style="list-style-type: none"> Use software packages to create pieces of digital art to design. Create a piece of art which can be used as part of a wider presentation.